Luuk Rombouts

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Work Experience

May 2023 — Current Refresh:Food Head of Design

May 2017 — Jan 2023

IDEO Design Lead Senior Designer (2020) Interaction Designer (2018) Notable: IKEA, Ford, H&M, Wellcome

Feb 2015 — Jan 2016

Lead Interaction Designer Notable: <u>Ambassadors</u>

Oct 2014 — Jan 2016

Chimpworks Game / Interaction Designer Notable: Gravity Switch

Aug 2012 — Aug 2015

Next Nature

Location Manager

Notable: <u>Nano Supermarket</u>, <u>Bistro Invitro</u> Luuk Rombouts is a design lead & project manager with over 10 years experience in design strategy consulting and in-house product delivery. Builds successful hybrid teams that produce tangible results. Prototypes with interactive technology that support human needs.

He has worked for a variety of agencies and startups. His work has been listed at IXDA Awards, Motherboard, Der Spiegel and other exhibitions. At IDEO, he collaborated with clients like H&M, Ikea, Ford, Shiseido & Wellcome. Returning faculty at CIID and Hyper Island, teaching prototyping courses.

Education

2016

Copenhagen Institute of Interaction Design Graduate Degree

2010 — 2014

University of Technology Eindhoven

Bachelor Degree — Industrial Design

Proficiency

DESIGN:

Figma, Sketch, Principle, After Affects, Premiere Pro, Photoshop, etc.

TECHNOLOGY:

React, Svelte, Node, Express, PHP, MySQL, Arduino, Processing, OSC, Sockets, AI & ML Training & Modelling, Integrated Circuits.

MANUFACTURING: CAD (incl script based SCAD), Live rendering, 3D Printing (Resin/ filament), Laser Cutting